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EASTERLING CAPTAIN

Easterling. Warrior

Each **Easterling** character you control gains:

Action: Exhaust this character to return an **Easterling** attachment attached to it to its owner's hand."

No few had fallen, renowned or nameless, captain or soldier; for it was a great battle and the full count of it no tale has told. —The Return of the King

ALLY

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1

SPEAR OF RHÛN

Item. Weapon. Easterling.

Attach to a character. Restricted.

Attached character gets +1.

Response: After you play **Spear of Rhûn** on an **Easterling** character, deal 1 damage to an enemy engaged with you.

ATTACHMENT

Illus. Martín de Diego Sádaba NOT FOR SALE ©Middle-earth Enterprises ©FFG 194

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ATTACHMENT

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WAINRIDER CAPTAIN

Easterling. Scout.

Each **Easterling** character you control gains:

Action: Exhaust this character to reduce the cost of the next **Wainrider** attachment you play on this character by 1."

Steeds went striding to the Stoningland as wind in the morning. War was kindled. —Song of the Mounds of Mundburg

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WAINRIDER'S WHIP

Item. Easterling.

Attach to an **Easterling** character or to a character with a **Mount** attachment. Restricted.

Attached character gets +1.

Response: After you play **Wainrider's Whip** on an **Easterling** character, place 1 progress on a location in the staging area.

ATTACHMENT

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